

Sicic

Sicic is a game for two. Each player guides a group of *Astronomers*, aiming at copying the opponent's *Constellation*. **Sicic** is played on two 8×8 squared boards, named the *Earth* and the *Sky*. Each player has 4 pieces that move on the *Earth* (the *Astronomers*) and 4 pieces to be placed in the *Sky* (the *Stars*). The *Stars* are the player's *Constellation*. There are three phases: the *Afternoon*, the *Evening* and the *Night*. One of the player will be the first to move in every phase of the game.

the game

In the *Afternoon*, players alternate placing one *Astronomer* at a time on the *Earth*, on an empty square. In the *Evening*, players alternate placing one *Star* at a time in the *Sky*, on an empty square. In the *Night*, each player must move one of his *Astronomer* every turn.

The *Astronomer* can move in a direct line in every direction, any number of unoccupied squares. He must land in an unoccupied square.

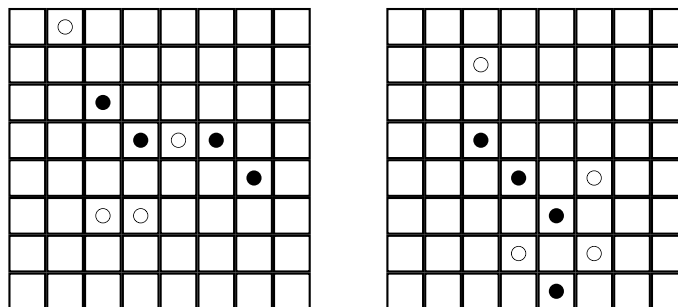
The *Astronomer* may choose not to move, in order to "pinch" one of the opponent's *Astronomers* set in a neighbouring square. The result of a pinch is that the pinched *Astronomer* must move in the next turn. Moreover, it is forbidden to the opponent, in the second next turn, to pinch an *Astronomer* that occupies the abandoned square.

winning

The winner is the first player who manages to place his *Astronomers* in the same way as the opponent's *Stars*. Translations, reflections and rotations are allowed. Also, a player can win by pinching an *Astronomer* that is not able to move.

a problem

The player with black *Astronomers* moves, and wins in his next move (the first board is the *Sky*, and the second is the *Earth*):



more info

Sicic is latin for "*stellae inerrantes caeli imitatio consęqui*".

Stars are fixed, so paper and pencil could be used for the *Sky* and the *Stars*. Change the number of *Stars* and *Astronomers*, the shape and size of the board, to get simple game's variants.

Sicic was invented by Jean Manuel Morales between June and July 2007. He hopes the game is original and fun to play.

These rules are from nomignolov.blogspot.com.