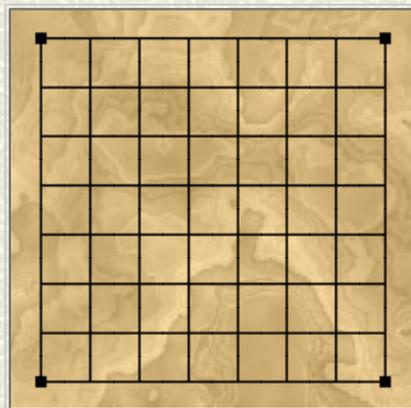


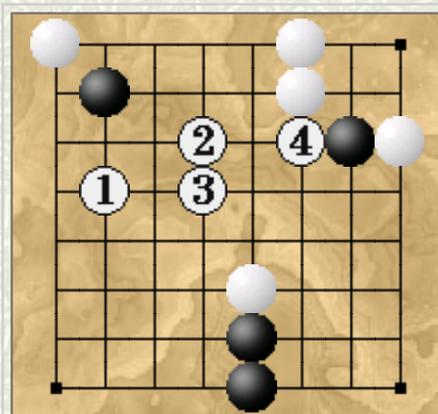
# GRAVITY

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Gravity is played on an empty 8x8 board.



- **DROP** - Each player drops a stone on an empty cell.
  - The gravitation of the board pulls the stone towards the edges (check examples), until it reaches an edge or an already occupied cell.
- **GOAL** - A player wins when he makes an orthogonal or diagonal 4 in-a-row.



## Some attractions...

- If a stone at cell [1] will be moved towards left, until cell a5.
- If a stone at cell [2] will be moved towards the top, until cell d8.
- If a stone at cell [3] will be moved towards top-left, until cell c6.
- If a stone at cell [4] will be moved towards top-right, until cell h8.

Gravity can be played at [Richard's PbM server](#).