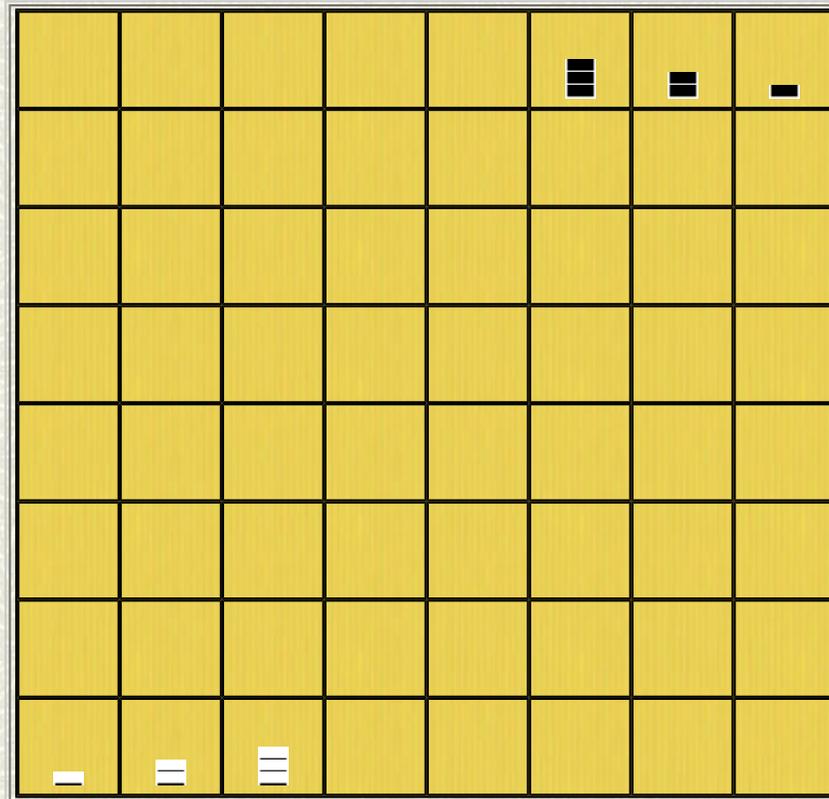


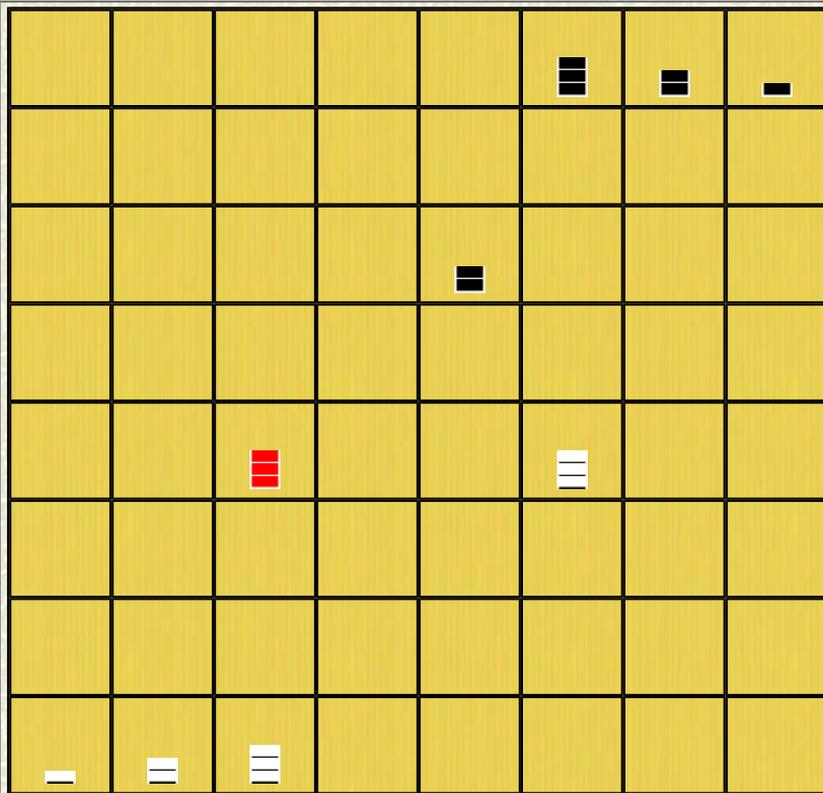
NUMERI

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This game is played on the following board:



- **TURN** - On each turn, each player passes his turn or duplicates one of his friendly stacks.
 - A stack of size N duplicates by copying itself to a cell in the same row, column or diagonal, at a distance of N cells.
 - The intervening cells may be occupied or not.
 - An enemy stack at the destiny cell is neutralized (i.e., transformed into a neutral stack) and no copy of the original stack is made.
- **GOAL** - There are two ways of winning:
 - By neutralizing one type of enemy stacks (i.e., neutralize all enemy stacks of size 1, 2 or 3).
 - When both players pass, the player with the largest sum of points wins the game (friendly stacks of size N worth N points).



Some sample moves

White started by copying c1 to f4. Then Black moves g8-e6. White replies with c1-c4 and Black neutralizes it with e6:c4 (since the black stack at c6 could copy itself to c4).

This game can be played with just pencil and paper. It is presented at *100 Strategic Games for Pen and Paper* by Walter Joris.